

Fizz-Buzz Countdown

Grades 6–8 • 5–10 min • 4+ students

WHAT YOU NEED

- None

SETUP

Sit or stand in a circle or rows where turn order is clear.

HOW TO RUN IT

1. Pick two numbers and two words — classic version: multiples of 3 become "Fizz," multiples of 5 become "Buzz," multiples of both become "Fizz-Buzz."
2. Going around the group in order, each student says the next number — substituting the word wherever it applies.
3. Anyone who says the number instead of the word (or hesitates too long) sits out for the rest of that round.
4. Keep counting until one or two players are left, then start a fresh round — optionally with harder rules (multiples of 7 and 11 instead).

VARIATIONS

- Swap the trigger numbers to match whatever multiplication facts the class is currently practicing.
- For a quieter version, do it as a written relay: pass a paper down the row, each student adds the next number/word.